

Long Term Overview for Art and Design

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
Year R	Following children's interests. This will also include: exploring with colour mixing, joining					
Expressive	materials using glue, junk modelling, line drawing, experimenting with tools including scissors,					
art and	using clay to create different forms. Children have access to all different media during the day					
design	to choose from and experiment with.					
- Escularia a						
Exploring art and						
design						
Year 1	Make your	Colour Splash		Sculpture	Craft and	
	mark	·		and 3D:	design:	
				Paper play	Woven	
					wonders	
Year 2		Drawing: Tell		Painting and		Sculpture
		a story		mixed media;		and 3D: clay
				Life in colour		houses
Year 3	Prehistoric		Sculpture		Growing	
	painting		Unit 3		artists	
Year 4	Unit 2 Craft and		Drawing		unit 1	
Year 4	design		Drawing- power prints		Painting and mixed media-	
	Ancient		power prints		light and	
	Egyptian				dark	
	scrolls				durk	
Year 5	Painting and		Sculpture		Craft and	
	mixed media		and 3D		Design:	
					Architecture	
Year 6	Make my		Artist Study		Photo	
	voice heard		(Ravilious		Opportunity	
	Mark making		links to		Scale,	
	Tone		WW2)		composition	
	Light and		Painting		Colour,	
	dark				techniques	

Meeting our Vision and Values

Vision: At Platt C of E Primary School, we want pupils to feel inspired by a range of art and design genres, artists and techniques. We want all pupils to endeavour to try their best when creating artwork using different techniques and materials. We nurture all talents, ideas, art styles and teach our pupils to support each other and to celebrate one another's work. We encourage our pupils through positive attitudes, to develop confidence in their artistic abilities, and grow their confidence and determination.

We nurture talents and unique gifts through exposure to a wide range of tools, techniques and experiences and through learning the historical elements of art.

Like the parable of the mustard seed, we believe that pupils' artistic abilities may begin small by learning basic techniques from the foundation stage and grow in both technique and confidence by the time they leave Platt.

Care (compassion, friendship)	Learn (wisdom, koinonia)	Forgive (forgiveness, hope)
Our Art and design curriculum gives pupils opportunities to celebrate one another's work through informal celebration and critique of each other's finished work. Pupils can progress and learn on projects together. They are given opportunities to express their ideas and thoughts about the world, through the learning of different artists and genres in art, giving opportunity for compassion towards artists, cultures and significant people through historical exploration.	Pupils will be exposed to a wide range of art genres, historical art and cultures, thereby developing an understanding and sense of global community towards others, despite cultural differences and sometimes- disparate experiences. Pupils will gain wisdom in how Art has been effected by different periods in history and cultural development through time.	Through the exploration of a range of art techniques and genres of artists and styles, pupils learn to forgive themselves for mistakes made in the process of creating a piece of art and often use this to further their learning in developing techniques. Through the use of sketchbooks to generate ideas, pupils develop hope for exciting new projects and ideas for their work ahead.

<u>Intent</u>

Kapow Primary's Art and Design Scheme of work aims to inspire pupils and develop their confidence to experiment and invent their own works of art. Our scheme is written by experts in their field and designed to give pupils every opportunity to develop their ability, nurture their talent and interests, express their ideas and thoughts about the world, as well as learning about art and artists across cultures and through history.

Kapow Primary's Art and design scheme of work supports pupils to meet the national curriculum end of key stage attainment targets and has been written to fully cover the National Society for Education in Art and Design's progression competencies.

Implementation

The Kapow Art scheme of work is designed with four strands that run throughout.

These are:

- Generating ideas
- Using sketchbooks
- Making skills, including formal elements, (line, shape, tone, texture, pattern, colour)
- Knowledge of artists
- Evaluating and analysing

Units of lessons are sequential, allowing pupils to build their skills and knowledge, applying them to range of outcomes. The formal elements, a key part of the national curriculum, are also woven throughout units. Key skills are revisited again and again with increasing complexity in a spiral curriculum model. This allows pupils to revise and build on their previous learning. Units in each year group are organised into four core areas:

- Drawing
- Painting and mixed media
- Culture and 3D
- Craft and design

Progression of skills and knowledge shows the skills that are taught within each year group and how these skills develop to ensure that attainment targets are securely met by the end of each key stage. It also shows how knowledge builds in the formal elements of Art.

Throughout Art lessons, and at the end of units, teachers will use a range of strategies to assess pupils' understanding and skills, to address misconceptions and improve skills.

Each unit supports age-appropriate sequenced learning and are flexible to allow teachers to adapt these to form cross-curricular links with other subject curriculums where relevant. Creativity and independent outcomes are robustly embedded into each unit, supporting students in learning how to make their own creative choices and decisions, so that their art outcomes, whilst still being knowledge-rich, are unique to the pupils.

Lessons are practical in nature and encourage experimental and exploratory learning with pupils using sketchbooks to document their ideas. The scheme also encourages recall of skills processes, key facts and vocabulary.

<u>Impact</u>

Kapow Primary's curriculum is designed in such a way that pupils are involved in the evaluation, dialogue and decision making about the quality of their outcomes and the improvements they need to make. By taking part in regular discussions and decision-making processes, pupils will not only know facts and key information about art, but they will be able to talk confidently about their own journey, have higher metacognitive skills and have a growing understanding of how to improve.

The impact of teaching and learning can be monitored through formative assessment, judged against the learning outcomes.

Pupils should leave primary school equipped with a range of techniques and the confidence and creativity to form a strong foundation for their Art and design learning at Key Stage 3 and beyond.

The expected outcome of following the Kapow Primary Art and design scheme of work is that pupils will:

- Produce creative work, exploring and recording their ideas and experiences.
- Be proficient in drawing, painting, sculptures and other art, craft and design techniques.
- Evaluate and analyse creative works using subject-specific language.
- Know about great artists and the historical and cultural development of their art.
- Meet the end of key stage expectations outlined in the national curriculum for Art and design.